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# Camp Simpson Summer Camp Schedule

## Staff Week

May 26<sup>th</sup> - June 1<sup>st</sup>

## First Week

June 2<sup>nd</sup> - June 8<sup>th</sup>

## Second Week

June 9<sup>th</sup> - June 15<sup>th</sup>

## Third Week

June 16<sup>th</sup> – June 22<sup>nd</sup> \*\*

**All 3 weeks open to all Scouts BSA troops. Week 3 will have a special emphasis on “Welcome to Scouting” for Girl Troops.**

\*\* (week 3 is conditional on a minimum of 50 campers signed up)



# Frequently Asked Questions

**Question: WHAT DO WE DO ABOUT LEADERSHIP FOR CAMP?**

**Answer:** Here at Camp Simpson, as well as all of scouts, we require two-deep leadership at all times. Leadership for units at camp need not be a problem, if approached early. Summer Camp Unit leaders can include: your Troop Committee members, Scout Parents, members of your Sponsoring Institution and all interested, responsible adults in your community.

All leaders must be registered members of the BSA. The adult in charge of your troop must be at least 21 years of age--there are absolutely no exceptions. Obviously, a mature Scouter is a must.

Troops must back up their leader with a minimum of one assistant. This results in more fun for adults and a better program for the Scouts.

**Question: WHAT OLDER SCOUT PROGRAMS ARE AVAILABLE?**

**Answer:** For the older Scout, Varsity Scout, or Venturer, and for some Scouts aspiring to greater adventure, the following programs are available: C.O.P.E. and Advanced C.O.P.E. (two ropes courses.), Horsemanship and the new Camp Legends program. These programs are also available to adult leaders. The new Camp Legends program offers the Scouts an opportunity to test their abilities as Scouts in safe conditions on the far side of our lake, away from the younger scouts. More information on all of our older scout programs is available further in this book.

**Question: WHAT ADULT PROGRAMS ARE AVAILABLE?**

**Answer:** Adult leaders are invited to participate in a number of special programs and training sessions during their stay: Safe Swim Defense, Safety Afloat, CPR, Scoutmaster Rifle/Archery Shoot, COPE Instructor, BSA Lifeguard, mile swim and kayaking award.

Additional games and competitions for scoutmasters throughout the week include: Scoutmasters golf (carve your own golf club and ball), Dutch oven cooking contest and geocaching.

For leaders who would prefer to sit back and relax, or have questions at any point in time, our Camp Director or Program Director will be available for conversations at any point during the day either on the Dining Hall front porch or in the Health Lodge administrative side. Please join them for a sit and talk about your Scouting experiences!



# Section 1

## General Camp Information

(All applicable paperwork is available in Section IV)

# Registration Procedures

## **Campsite Reservations**

The Reservation Fee is \$100.00 for each troop. The deposit will be deducted from the Troop's final camp fees.

The campsites will be reserved on a first come, first served basis. All units must reserve their choice of dates and campsites by completing the designated form located in section IV of this packet. The reservation will not be considered finalized until the deposit and completed form have been delivered to the Arbuckle Area Council Service Center.

Every unit, both in- and out-of-council, is eligible for the early bird payment schedule below. Any out-of-council troop that reserves a campsite at Simpson is guaranteed the same privileges and opportunities as in-council troops. They shall also share the same responsibilities, rules, and regulations.

## **Camp Fees**

The fee per Scout camping under their own troop's leadership is \$240.00 if paid according to the following Early Bird Fee Payment Schedule. This fee covers all meals, camp services, individual and unit awards, and most program materials with the exception of the new Camp Legends program.

### *Early Bird Fee Payment Schedule:*

Deadline Date	Payment Description
April 5, 2019	\$120.00 - First Early Bird Installment per Scout.
May 10, 2019	\$120.00 - Second Early Bird Installment per Scout.

## **Late Fees:**

Each scout in a unit will be charged a \$20.00 late fee if the full early bird payment is not received by May 10<sup>th</sup>, 2019.

If the first early bird payment installment is received after April 5, 2019 the Scout no longer qualifies for the Early Bird Program and the total fee becomes \$260.00.

## **Online Registration**

Online registration is available. Registration will be done via the Tentaroo website, [www.tentaroo.com](http://www.tentaroo.com). It is recommended that you register your Scouts as soon as possible as many classes are expected to fill up quickly.

## **Program Fees**

Camp Simpson is **all inclusive** with the exception of the new program – Camp Legends. This program will have an additional fee of \$25 per Scout.



## **Equipment Rental**

Troops wishing to use the tents and cots provided by the camp may do so for \$10 per tent and \$5 per cot.

Camp equipment rentals should be reserved through the Council Registrar when your initial registration is made. Equipment will be obtained from the Camp Quartermaster/Camp Ranger at the time of check in.

## **Camperships:**

Campership applications are available in section IV of this leader guide and must be submitted to the Council Service Center no later than **May 3, 2019** for consideration. Applicants must be registered Scouts in the Arbuckle Area Council. Approved funds will be awarded to applicants on a first come first served basis. Prior to applying for the campership, we encourage Scouts to demonstrate their best efforts to earn their way to camp.

## **Provisional/Maverick Camping**

This program is for an Individual Camper who is not camping with their unit or a camper who has attended with their unit and wishes to stay a week or two longer after their unit has departed.

Scouts staying as Maverick campers have the opportunity to complete or earn additional merit badges that they were not able to complete during the week at Camp Simpson with their troop.

Provisional/Maverick campers will pay the standard camp fee for a week at camp. Any additional weeks will have a carry-over cost of \$180 for each week.

## **Adult Leader Fees**

Two leaders from each troop will be free of charge. The adult in charge of your troop must be at least 21 years of age – **THERE ARE ABSOLUTELY NO EXCEPTIONS.**

An \$80.00 fee will be charged for each additional leader.

## **Refund Policy**

The campsite reservation fee will be refundable until March 15th, 2019. Scout and adult fees are transferable within your unit at any time. *The cancellation of an individual reservation that cannot be transferred within your troop will be subject to the following:*

- a. A MAXIMUM REFUND of 25% of the camper fee may be available if there has been a justifiable emergency after May 17<sup>th</sup>, 2019**
- b. All refund requests must be made in writing to the Arbuckle Area Council Office c/o Camp Director, P.O. Box 5309 Ardmore, OK 73403.**
- c. All refund requests must be made by June 28<sup>th</sup>, 2019**



# Camp Policies

In addition to the following camp specific policies and health and safety policies, Camp Simpson conforms to the BSA publication Guide to Safe Scouting and National Camp Standards.

## **Parking & Vehicle Use**

Due to **national policy**, vehicles are not permitted in the campsites. Vehicles should only be driven during camp under special circumstances and must be parked in a designated area. Parking areas are: in front of the Carlock Lodge, the Health Lodge and designated areas for campsites. **Vehicles will not be allowed to park in any campsite.** Any vehicle used on camp roads must display an approved permit. All approved vehicles must stay on designated roads and follow standard road laws. Motorcycles are not allowed.

All drivers must be over the age of 18 with a valid driver's license. Excessive speed in camp will result in suspension of driving privileges for an individual. **The beds of trucks, the cargo area of utility vehicles and trailers must never be used for passengers while on camp grounds, no exceptions.** Violations will result in revoking driving privileges.

## **Behavior**

All participants are expected to act in accordance with principles of the Scout Oath, Scout Law and the Guide to Safe Scouting.

Alcohol and illegal drugs are strictly forbidden on Camp Simpson grounds regardless of age. Any violations are grounds to be dismissed or sent home from Camp Simpson.

Tobacco products or vapor devices may be used in DESIGNATED areas ONLY. Any violations are grounds to be dismissed or sent home from Camp Simpson.

Medications may be dispensed by the Health Officer at the Health Lodge or in agreement with the Health Officer and adult leader. Any violations are grounds to be dismissed or sent home from Camp Simpson.

**We will enforce all local, state, and federal laws where violations involving the above are reported.**

## **Uniform**

All Scouts and Scouters are to be in Scout uniform at the evening meal for the flag retrieval and campfires. If environmental factors dictate different attire, the Camp Staff will notify the units and Leaders of any dress changes.

## **Leaving Camp**

For safety and accountability, we ask that everyone attending camp and the families of Scouts attending camp understand that no one is to leave camp without first getting permission from their Unit Leader, and second, the permission of the Administration. Anyone, adult or youth, who leaves Camp for any reason must sign out at the Health Lodge and sign back in upon return.

## **Damages to Equipment and Facilities**

Any damages discovered in camp equipment or facilities should be reported upon arrival. Any intentional misuse or abuse of camp equipment or facilities resulting in damage will be charged to the offending troop account and should be cleared before leaving camp.



## **Telephone**

The telephone number for Camp Simpson is 580-638-2388.

There is only one phone line to the camp and it is restricted for emergency use only.

Only unit leaders in camp may access the phone and must accompany any Scout who needs to make an emergency phone call.

## **Prohibited Items and Activities**

The following items are prohibited at Camp Simpson:

1. Cell phones, tablets, mp3 devices, radios, stereos and other electronic devices.  
These devices seriously degrade the experience for Scouts and Scouters alike and are prohibited at camp. IF a Scout has a need for such a device at camp, it should be kept in a locked confinement with the unit leader and only used in an extreme emergency.
2. Clothing with offensive words or designs including heavy metal or drug related themes.  
Clothing and hats should be in good taste.
3. Personal weapons, firearms, bows and arrows, fireworks, and any kind of ammunition.  
**POSSESSION OF THESE ITEMS WILL RESULT IN DISMISSAL FROM CAMP.**

## **Lost & Found**

Lost and found items will be kept at the Mabee Dining Hall until the end of summer camp. After the conclusion of summer camp all items will be transferred to the council service center in Ardmore and kept until August 1st. Leaders should encourage Scouts to mark all possessions with their name and troop number.

## **Bicycles**

Personal bicycles will be allowed during Scout Camp. You must follow BSA safety regulations (*Guide to Safe Scouting*) as well as pedestrian safety issues.

## **Visitors**

**Persons who enter the camp must report to the Camp Health Lodge.**

The camp offers Friday as family night for parents to visit. We encourage this to be the only day visitors come to the camp. All adult visitors will need to pay \$5.00 for each meal while on camp, as well as \$3.00 for children under 10-years-old. This is the only cost to visitors and can be paid at the Upper Dining Hall to the Camp Director. The Friday Family dinner begins at 6:30 p.m. and will be followed by a closing campfire as well as Order of the Arrow Call-Out ceremony. We ask that Scoutmasters provide a total number of guests who will be having dinner at camp on Friday evening to ensure adequate quantities.



# Health & Safety Policies

## **First Aid**

The first aid station is in the Health Lodge. It is staffed 24 hours a day by persons trained to handle minor accidents and illnesses.

Any injury or illness should be reported to the Health Officer.

Special arrangements for treatment of more serious cases have been made with hospitals in Ada and Tishomingo.

## **Prevention of Dehydration and Heat Exhaustion:**

Please prepare Scouts to counter common health issues, especially dehydration and heat exhaustion. Every camper should carry a water bottle with them and drink plenty of water while at camp.

## **Medical Form**

Each Scout and Scouter must have an approved BSA medical exam form signed by a certified and licensed health care professional within the last 12 months. Medical forms are included in section IV and may be reproduced. A physical examination is required for all Scouts who attend camp. Be sure that each Scout brings this form, filled out by their doctor and signed by their parents. This examination will also be required for every leader and adult volunteer. Each camper must have had a tetanus shot within the last ten years. Camp Simpson will not give tetanus shots.

**SCOUTS & ADULT LEADERS WILL NOT BE ALLOWED TO CHECK IN AT THE CAMP WITHOUT A MEDICAL EXAMINATION FORM OR OTHER CERTIFICATION BY A REGISTERED PHYSICIAN.**

## **Medication in Camp**

All medication being used by individuals at camp should be reviewed by the Health Officer during check-in. If the medication needs to stay at your campsite, prior arrangements will need to be made with the Health Officer and the medications will need to be kept in a safe and locked at your campsite.

All medications that a Scout or Scout Leader brings to camp that is held at the Health Lodge will be available for the individual when they go to the Health Lodge. They should arrange a time so that the Health Officer can log in our records as treatment is needed and schedule medicines that should be taken.

All medications brought to camp **must be in the original prescription bottles** so that exact identification and dosage can be determined.

Any exceptions to this must be cleared and approved by the Camp Director and Health Officer upon arrival to camp. This does not include emergency medication such as inhalers and medications for allergic reactions.

## **Swim Check**

All Scouts and Adult Leaders will take a swim check upon arrival to determine their swim classification. Each person will be issued “buddy tags” at the swim check. Aquatic facilities are for registered campers only. Use of these facilities by visitors will not be allowed. All persons intending to swim should bring Scouting appropriate swim attire.



## **Campers with Disabilities and Special Needs**

If a Scout or adult needs some extra help to enjoy the camp experience, please let us know! Unit leaders should contact the Council Office/Camp Director prior to camp regarding campers with special needs that require assistance from the camp staff. Arrangements should be made in writing so the preparation can be accurate and complete.

## **CPAP Machines**

It is recommended that CPAP users acquire a battery for their machine to use at camp. There are limited campsites with power. There will be access to charge batteries daily.

No vehicles are permitted in campsites to power CPAP machines.

## **Roll Calls**

To ensure the health and safety of your troop, roll call should be conducted at each meal. Any missing camper should be reported to camp administration immediately so appropriate search procedures can be started.

**NO CAMPERS ARE TO BE LEFT IN THE CAMPSITE WITHOUT SUPERVISION!!**

## **Shoes**

To prevent foot injuries, we must insist that everyone wears “Closed-Toed” shoes at all times.

## **Pets in Camp**

No pets are allowed in camp unless first approved by the Scout Executive and Camp Director.

## **Insurance**

Supplementary health and accident insurance is maintained on every Scout and registered adult leader in the Arbuckle Area Council.

Out of Council troops should maintain their own coverage.

## **Emergency Alarms**

Camp Simpson has an alarm system. It is important that everyone is aware of the fire alarm system and the weekly test. This will be explained at the opening evening leaders meeting. Camp Simpson is monitored for severe weather 24 hours a day during the summer camp season by the Carter County Emergency Management Center.

## **Leader Meetings**

A meeting of troop leaders and key camp staff is held Sunday evening after the campfire in the Dining Hall by the fire place.

Special announcements and policies will be discussed.

A daily leader/SPL meeting will be held with the Program Director on the porch of the Dining Hall immediately after breakfast.

Other leader meetings will be announced during the week as needed.



# Other Important Information

## **Religious Services**

A nondenominational service will be held on Wednesday morning before breakfast at the Choate Chapel. The Chapel is also available for individuals or troops throughout the week.

## **Trading Post**

Camp Simpson maintains a well-stocked trading post, which is open throughout the normal operating hours of camp. The camp store offers snack food items and drinks, camp T-shirts and hats, assorted merit badge pamphlets, camping supplies, and a limited amount of Official Scout Uniform parts. It is suggested that each Scout bring at least \$60.00 to spend on items throughout the week. The Trading Post can accept cash, check, debit card and credit card for payment.

## **Special Meal Requests**

Requests should be sent to the Council office a minimum of 1 week prior to arrival at camp. It is the Scout leader's responsibility to notify the council of these needs. Special identification will be used to assist the camp staff in recognizing the Scouts that have special food requirements. (This is for diabetics and/or religious requirements as well as allergy purposes.)

# Information for Parents

Scoutmasters and leaders are responsible for informing each Scout's parents or guardians about the camp dates and who will be responsible for the troop at camp.

We recommend Summer Camp Troop Leaders discuss what type of tents the Scouts will sleep in and something about their campsite with the parents of participating Scouts. Dining facilities at Camp Simpson will accommodate about 250 people and the food will be prepared by an experienced head cook and kitchen crew.

A person trained in first aid and working under the direction of the Health Officer will be on duty at all times at the Health Lodge. Arrangements are made with the local hospital to handle any cases requiring hospitalization or medical help.

## Mail

Scouts enjoy receiving news from home.  
**(NO MAIL SHOULD BE SENT LATER THAN WEDNESDAY.)**

Mail may be addressed to Scouts in camp as follows:

**Name, Troop Number**  
**Camp Simpson**  
**6535 East Coatsworth Rd.**  
**Milburn, OK 73450**



# Getting Ready for Camp

## **February 2019**

- Check to see that your troop has reserved a campsite and paid the reservation fee for the preferred week at camp via the Arbuckle Area Council Registrar.
- Develop a camp attendance and budget plan to help Scouts obtain their camp fees.
- Troop Leaders and Troop Committee review summer camp leader's guidebook.
- Obtain campership forms from the council office to assist those campers with financial hardships.

## **March 2019**

- Conduct a troop parent's night program and invite a Webelos II Den to attend.
- Start obtaining transportation.
- Recruit extra leaders for camp.
- Issue each scout a personal equipment list included in this book.
- Begin promotion with second year Webelos Dens to encourage their transition to your troop.
- Begin promoting the Early Bird Payment.

## **April 2019**

- Campers should decide on merit badge schedule and begin prerequisite work.
- Check with local physicians to see if free Scout physicals are available.
- Troop committee checks with all parents whose Scouts are not signed up for camping including Webelos parents.
- Early Bird Registration Fee due in Council Office - \$120.00 per Scout no later than April 5<sup>th</sup>, 2019.
- Place request for camp equipment rentals through the council registrar.
- Scouts not using Early Bird plan will pay late fee after April 5<sup>th</sup>, 2019.

## **May 2019**

- Determine the wants and desires of the patrols and the troop.
- Camp leader expresses their aims for a good camp program.
- Second payment for Early Bird Registration Fee due to Council Office - \$120.00 per Scout no later than May 10<sup>th</sup>, 2019.

## **June 2019**

- Remind all Scouts of dates, arrangements, equipment needs, departure time, physicals, copies of insurance cards, etc.
- Confirm transportation arrangements.
- Load up and make your way to unique camp experience.



# Suggested Items for Camp

## Individual Equipment

Make copies for all your Scouts. All items should be labeled with the Scout's name.

- |   |   |   |
|---|---|---|
| <input type="checkbox"/> Completed BSA Medical Form                                   | <input type="checkbox"/> Comfortable hiking boots/shoes   | <input type="checkbox"/> Daypack/Small backpack             |
| <input type="checkbox"/> Prescribed Medications                                       | <input type="checkbox"/> Flashlight & extra batteries     | <input type="checkbox"/> Journal / Notebook & Pencil        |
| <input type="checkbox"/> Scout Uniform (Class A & Class B)                            | <input type="checkbox"/> Sheets/Blankets, or Sleeping Bag | <input type="checkbox"/> Merit Badge Pamphlets              |
| <input type="checkbox"/> Scout Handbook   | <input type="checkbox"/> Insect Repellent (Bug Spray)     | <input type="checkbox"/> Money for Trading Post             |
| <input type="checkbox"/> Extra Shirts / T-Shirts                                      | <input type="checkbox"/> Raingear / Poncho                | <input type="checkbox"/> Religious Literature (Bible, etc.) |
| <input type="checkbox"/> Extra Socks  | <input type="checkbox"/> Pocket knife (No Sheath Knives)  | <input type="checkbox"/> Work Clothes (for Service Proj.)   |
| <input type="checkbox"/> Extra Shoes & Water Shoes                                    | <input type="checkbox"/> Hat, bandana                     | <input type="checkbox"/> Gloves (for Service Proj.)         |
| <input type="checkbox"/> Extra Shorts & Long Pants                                    | <input type="checkbox"/> Sunscreen / lip balm             |   |
| <input type="checkbox"/> Underwear (1 for each day)                                   | <input type="checkbox"/> Personal First Aid Kit/tick kit  |   |
| <input type="checkbox"/> Swim Trunks & Towel  | <input type="checkbox"/> Water Bottle                     |   |
| <input type="checkbox"/> Toiletries (soap, toothbrush, toothpaste, comb, mirror, etc) | <input type="checkbox"/> Hand sanitizer                   |   |

**Note:** Some merit badges or high adventure activities require specific gear. See notes in MB Section & High Adventure Section of this Leader Guide.

## Optional Equipment

- |           |              |
|-----------|--------------|
| - Compass | - Sunglasses |
| - Cot     | - Watch      |
| - Pillow  | - Camp Chair |
| - Camera  |              |

## Patrol Equipment

- |                               |  |
|-------------------------------|--|
| - Troop Flag/Pole             | - Troop First Aid Kit                  |
| - Lanterns                    | - Patrol Flags (American, State, Unit) |
| - Matches/Firestarter         | - Dining Fly / Canopy                  |
| - Water Jug/Ice Chest         | - Camp Chairs                          |
| - Tent / Tarps                | - Trash Bags                           |
| - Utensils, Cups (dinner Wed) | - Charcoal and/or Wood (dinner Wed)    |
| - Rope                        |  |



# Arrival and Check-In Procedures

Arrival at Camp Simpson should be no earlier than 1:00 p.m. on Sunday and no later than 3:00 p.m. We ask for your cooperation on this time as early arrival causes unnecessary waiting and late arrival causes your troop to miss the planned check-in orientation. Out-of-council troops must have proof of insurance in hand at the time of check-in.

Upon your arrival at the Carlock Lodge parking lot, the Scoutmaster and Senior Patrol Leader will proceed inside for check-in with the Camp Director, Program Directors and Health Officer. During check-in, Scoutmasters will receive the scout's schedules, pay any additional program fees as needed, verify registration paperwork and be assigned a Troop Guide. The Health Officer will ask that you turn in all the medical forms and prescriptions at that time.

**SCOUTS AND ADULT LEADERS WILL NOT BE ALLOWED TO CHECK IN AT THE CAMP WITHOUT A CORRECTLY FILLED OUT BSA MEDICAL FORM AND OTHER CERTIFICATION BY A REGISTERED HEALTH CARE PROFESSIONAL.**

Your Troop Guide will take your troop on a brief tour of camp which will include the Dining Hall, Waterfront and Health Lodge. During the tour, the troop will be given an orientation on expectations on camp grounds and in the Dining Hall. At the Waterfront, the lifeguards will give anyone intending to be in or on the water a swim check. The guide will also take the troop to their campsite and answer any questions.

## Dining Hall Procedures

To accommodate the Scouts and Scout Leaders during summer camp, the following Dining Hall Procedure has been set up.

1. All meals are served Cafeteria Style. Each troop reports to the front of the dining hall at meal time or just prior for flag ceremony or announcements.
2. Each troop will have the same table for each meal throughout the week. Tables will be assigned with place cards to avoid any confusion.
3. Two Scouts from each troop will have the responsibility of setting up and cleaning up the tables and the surrounding floor area before and after each meal.
4. A duty roster needs to be developed and posted in a prominent place in each troop campsite.
5. Scouts should wear "Class A" uniform to the evening meals. Scouts can leave when dismissed by Camp leadership.
6. A National Scout Standard is to prepare and to cook a meal by the troop in their campsite. Troops will do this for the Wednesday evening meal. Unprepared food will be issued to troops that want to participate in the process at 3:00 p.m. on Wednesday. Troops should come prepared with their own cooking equipment.



# Daily Camp Schedule

<b>SUNDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
1:00 PM - 3:00 PM	Check-In	Carlock Lodge
6:20 PM	Flag Retrieval Ceremony	Upper Dining Hall Parade Field
6:30 PM	Dinner	Upper Dining Hall
8:00 PM	Opening Campfire	Amphitheater
9:15 PM	Leader Roundtable	Upper Dining Hall
10:00 PM	Taps	Campsites

<b>MONDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
7:20 AM	Flag Ceremony	Upper Dining Hall Parade Field
7:30 AM	Breakfast	Upper Dining Hall
8:30 AM	SM Meeting	Upper Dining Hall Porch
9:00 AM	Program Areas Open	Program Areas
12:45 PM	Lunch	Upper Dining Hall
2:15 PM	Program Areas Open	Program Areas
2:15 PM	Adult Leader Training	Carlock Lodge
6:20 PM	Flag Retrieval Ceremony	Upper Dining Hall Parade Field
6:30 PM	Dinner	Upper Dining Hall
8:00 PM	Game Night	Upper Dining Hall or Trading Post
10:00 PM	Taps	Campsites

<b>TUESDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
7:20 AM	Flag Opening Ceremony	Upper Dining Hall Parade Field
7:30 AM	Breakfast	Upper Dining Hall
8:30 AM	SM Meeting	Upper Dining Hall Porch
9:00 AM	Program Areas Open	Program Areas
12:45 PM	Lunch	Upper Dining Hall
2:15 PM	Program Areas Open	Program Areas
2:15 PM	Adult Leader Training	Duffer Lodge
6:20 PM	Flag Retrieval Ceremony	Upper Dining Hall Parade Field
6:30 PM	Dinner	Upper Dining Hall
6:30 PM	Scoutmasters' Steak Burn	Carlock Lodge
7:30 PM	Indian Overnighter	Trading Post
10:00 PM	Taps	Campsites



<b>WEDNESDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
7:00 AM	Chapel Service	Choate Chapel
7:20 AM	Flag Opening Ceremony	Upper Dining Hall Parade Field
7:30 AM	Breakfast	Upper Dining Hall
8:30 AM	SM Meeting	Upper Dining Hall Porch
9:00 AM	Program Areas Open	Program Area
12:45 PM	Lunch	Upper Dining Hall
2:15 PM	Program Areas Open	Program Areas
2:15 PM	Adult Leader Training	Duffer Lodge
5:00 PM	Troops Cooking in Campsite (Pick Up Food)	Upper Dining Hall
7:00 PM	Staff Activities	
10:00 PM	Taps	Campsite

<b>THURSDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
7:20 AM	Flag Opening Ceremony	Upper Dining Hall Parade Field
7:30 AM	Breakfast	Upper Dining Hall
8:30 AM	SM Meeting	Upper Dining Hall Porch
9:00 AM	Program Areas Open	Program Areas
12:45 PM	Lunch	Upper Dining Hall
2:15 PM	Program Areas Open	Program Areas
2:15 PM	Adult Leader Training	Duffer Lodge
6:20 PM	Flag Retrieval Ceremony	Upper Dining Hall Parade Field
6:30 PM	Dinner	Dining Hall
7:30 PM	Cowboy Night	Upper Dining Hall Parade Field
10:00 PM	Taps	Campsites

<b>FRIDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
7:20 AM	Flag Opening Ceremony	Upper Dining Hall Parade Field
7:30 AM	Breakfast	Upper Dining Hall
8:30 AM	SM Meeting	Upper Dining Hall Porch
9:00 AM	Program Areas Open	Program Areas
9:00 AM	Field Trip	Tishomingo Museum/Fish Hatchery
12:45 PM	Lunch	Upper Dining Hall
2:00 PM	Camp Carnival	Waterfront
6:30 PM	Family Night Dinner	Upper Dining Hall
7:45 PM	Flag Retrieval Ceremony	Upper Dining Hall Parade Field
8:00 PM	Closing Campfire	Amphitheater
10:00 PM	Taps	Campsites

<b>SATURDAY</b>	<b>EVENT</b>	<b>LOCATION</b>
8:00 AM	Continental Breakfast	Upper Dining Hall Porch
9:00 AM	Camp Check-Out	Upper Dining Hall
10:00 AM	Camp Closes	All Campsites



## Section 2

# Merit Badge & Rank Advancement

# Merit Badge General Information

## CAMP SIMPSON 2019

### **MERIT BADGE ADVANCEMENT AT CAMP**

The Camp Simpson staff offers vital merit badge classes for Scouts of all ranks. The classes offered focus on specific skills and interests, including shotgun and rifle, horsemanship and sailing. Each of our merit badge classes are offered daily with additional meeting time with teachers if needed.

To have a successful merit badge program, we encourage your Scouts to come to camp prepared with a notebook, pen and any personal equipment they may need for their classes, such as swim shorts or climbing shoes. Some badges are easily earned at camp while others take longer, so our camp staff will work to ensure they complete as much as possible while at camp and lay out what else needs to be completed.

Merit badge classes are done in group sessions. It is advised that the Scoutmaster check with their Scouts to see that the individual Scout has satisfactorily completed the work before leaving camp.

All Scouts should obtain and carefully review the merit badge pamphlet for each merit badge to be taken. Merit badge pamphlets will be made available for purchase at camp in the Trading Post.

It is important that the Scoutmaster study the merit badge requirements to determine what requirements you may not be able to complete at camp. It is recommended that these requirements be completed before camp. These requirements are included in this guide on the pages that follow.



# Merit Badges Offered by Program Areas

The Aquatics program is one of the most popular in camp and has a lot to offer for everyone.

<b>Aquatics</b>	
<b><u>Swimming</u></b>	Must pass the B.S.A. swimmer test to take this merit badge.
<b><u>Lifesaving</u></b>	Scouts must have earned the Swimming Merit Badge before they can attempt this badge.
<b>Boating</b>	
<b><u>Canoeing</u></b>	Scouts must pass the B.S.A. Swimmer test and have completed the Swimming Merit Badge prior to attempting
<b><u>Kayaking</u></b>	Scouts must pass the B.S.A. Swimmer test and have completed the Swimming Merit Badge prior to attempting
<b><u>Small Boat Sailing</u></b>	Scouts must pass the B.S.A. Swimmer test and have completed the Swimming Merit Badge prior to attempting
<b><u>Rowing</u></b>	Scouts must pass the B.S.A. Swimmer test and have completed the Swimming Merit Badge prior to attempting
<b>Other Aquatic Programs</b>	
<b><u>Daily Free Swim and Boating</u></b>	There will be an hour each day dedicated for open period. All scouts are invited to come to the water front to swim and boat.
<b><u>Water Carnival</u></b>	After all classes have been completed on Friday, the water front will hold a carnival with open swim and boating as well as multiple games.
<b><u>B.S.A. Lifeguard</u></b>	The participant must be present at the waterfront the entire day of camp for instruction by the aquatics director to obtain BSA Lifeguard. Which means the participant will not be able to participate in any other merit badge courses except for those offered in the evening, due to the 30 hr. Supervision Requirement. Scouts must have already earned Lifesaving Merit Badge before attempting this course. This course is also open to adult leaders.
<b><u>Mile Swim, B.S.A.</u></b>	For any Scout or leader who is at least an average swimmer.



# Scoutcraft

Camp Simpson's Scoutcraft Program exceeds in developing skills that are traditionally fundamental to Scouting. This is where Scouts learn to be Scouts.

<b>MERIT BADGES</b>	
 <b><u>Pioneering</u></b>	Must have a basic knowledge of knots and lashing.
<b><u>Communications</u></b>	Must be first class or above.
<b><u>Orienteering</u></b>	Each Scout must provide their own compass. Compasses will be on sale in the Camp Trading Post.
<b><u>Cooking</u></b>	Open to all Scouts.
<b>OTHER SCOUTCRAFT PROGRAMS</b>	
<b><u>Totin' Chip</u></b>	See Scoutcraft Director for instruction time
<b><u>1<sup>st</sup> Year Camper</u></b>	See 2019 Trailblazer Program.



# Ecology / Conservation

Scouting is an outdoor program, and a healthy respect for the environment is needed more today than ever before. Scouts will learn more about their outdoor surroundings and a greater appreciation of nature in the Ecology/Conservation area.

<b>MERIT BADGES</b>	
<b>Forestry</b>	
<b>Geology</b>	Requirement 4 should be completed prior to camp
<b>Nature</b>	Requirement 4, Section B under Birds should be completed prior to camp.
<b>Soil &amp; Water Conservation</b>	Requirement 7 should be completed prior to camp.
<b>Weather</b>	This Merit Badge can be completed at camp.
<b>Environmental Science</b>	Requirements 3 and 6 should be completed prior to camp.
<b>Mammal Study</b>	
<b>Insect Study</b>	
<b>Reptile/Amphibian Study</b>	Requirement #8 should be completed prior to camp.



# Horsemanship

This specialty program has limited positions open and does not charge extra to participate. Our Horsemanship Director Jarvis Whatley will take the scouts through the skills of horsemanship.

This year for the first time at Camp Simpson, higher level horse riders will have the opportunity for a week long horse ride on primitive parts of camp rarely seen by campers.

# Handicraft

Our Handicraft area will convert every camper from a Scout to a craftsman. Each Scout will have the opportunity to develop new interests and skills as they use their hidden talents to master various tools in creating many exciting different crafts. This is a particularly good area for all first year campers.

<b>MERIT BADGES</b>	
<b>Basketry</b>	Recommended for first year camper.
<b>Leatherwork</b>	This is another good merit badge for the younger Scout.
<b>Space Exploration</b>	Model rocket kits for requirement #3 are available at the trading post.
<b>Indian Lore</b>	An in-depth cultural study of the native peoples of North America.
<b>Wood Carving</b>	



# Healthcraft

This is a program where Scouts will learn the fundamentals of basic first aid and how to react in emergency situations. If a Scout is going to “Be Prepared” this is a very important area of instruction.

<b>MERIT BADGES</b>	
<b>First Aid</b>	This is an excellent merit badge for first year campers. Requirement 1 should be done with the Scoutmaster before coming to camp.
<b>Disabilities Awareness</b>	Great way to scouts to learn about the difficulties that people with disabilities face every day.
<b>Emergency Preparedness</b>	A must have for everyone!

# Shooting Sports

The right to bear arms is part of our American Heritage, but it is more important for a Scout to know how to properly handle a firearm.

This program is geared toward safe handling, but the development of good shooters is also of high priority. We also recommend that the Scouts take advantage of the open shoot periods to further develop their shooting skills.

Scoutmasters will have an opportunity to free shoot our guns, please bring your own ammo.

<b>MERIT BADGES</b>	
<b>Rifle Shooting</b>	All shooting is done from the bench rest position. For the inexperienced shooter, we recommend use of troop and open rifle shooting.
<b>Shotgun Shooting</b>	Proficiency in breaking aerial clay targets is required. We recommend troop shooting & gun club events for preparation.
<b>Archery</b>	Proficiency and experience in archery is necessary. We recommend the Scout take advantage of troop archery and open archery in order to practice in developing the necessary skills to complete this merit badge.

# Fishing

<b>Fishing</b>	<u>Scout should bring own equipment</u> , fishing license is not required.
<b>Fish/Wildlife Management</b>	An important part of understanding nature and our role.
<b>Fly Fishing</b>	<u>Scout should bring own equipment</u> , fishing license is not required.



# Trailblazer 2019 - First Year Camper Program

Years ago, the Camp Simpson Staff decided to offer the Trailblazer program, specifically for first-year Scouts that would provide all-around training in a wide variety of camp skills. The goal is to give them skills to advance in rank and contribute more during troop campouts.

Trailblazers will begin each morning at 9:00 A.M. at the Trailblazer area next to Trading Post or Dinning Hall. The Scouts will be divided into patrols, receive instruction, and pass requirements according to a fixed schedule. By the end of the week, they will have the core outdoor skills. Time will be spent at each of Camp Simpson's program areas to expose the new Scouts to the opportunities available to them next year.

## **Trailblazer General Information**

Scouts will be given the opportunity to complete the following:

### **Tenderfoot**

- Camping #1 and #2; Overnight camping preparation; Sleep in Tent.
- Knots and Lashings #3a and 3b; Whip/fuse rope; 2 half hitches/tautline
- Hiking #4; Safe Hiking
- Flag Protocol #5; Display/raise/lower/fold the American Flag
- Other #8; Buddy System
- Ecology #10; poisonous plants – Identification and treatment
- First Aid #11a & 11b; Heimlich Maneuver; Care for minor injuries

### **Second Class**

- Map & Compass #1a; Compass, Orienteering, Map Symbols
- Hiking #1b; 5 mile hike
- Woods Tools Use #2b & 2c; Care/Sharpening/Use of Knife, saw, ax; Use tools to prepare wood for fire
- Camping #2d & 2e; Light cooking fire, preparation, cleanup; Select tent sites, pitch tent & sleep in it.
- Flag Protocol #3; Flag Ceremony
- Ecology #5; Wild animal identification
- First Aid #6a, 6b, & 6c; Hurry cases; First aid kit; other injuries
- Swimming #7; Safe swim techniques, 50 yard swim

### **First Class**

- Hiking #1; Procedure for finding directions without a compass.
- Ecology #6; Native plant identification
- Knots & Lashings #7a, 7b, & 8a; Timber/Clove Hitch; Square, Diagonal, & Shear Lashings; Camp Gadget; Bowline
- First Aid #8b, 8c, & 8d; Bandages; Emergency transport; heart attack
- Swimming #9; 100 yard swim; One minute float.



## 2019 Camp Simpson Merit Badge & Advancement Schedule

<b><u>PROGRAM AREAS</u></b>	<b>1<sup>ST</sup> PERIOD 9:00-10:00</b>	<b>2<sup>ND</sup> PERIOD 10:15-11:15</b>	<b>3<sup>RD</sup> PERIOD 11:30-12:30</b>	<b>4<sup>TH</sup> PERIOD 2:15-3:15</b>	<b>5<sup>TH</sup> PERIOD 3:30-4:30</b>	<b>Open 4:30-5:30</b>
<b><u>Aquatics</u></b> @ Waterfront	<ul style="list-style-type: none"> <li>• Lifesaving (2hrs)</li> <li>• BSA Lifeguard (5hrs)</li> <li>• Swimming</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> <li>• Cont'd</li> <li>• Swimming</li> </ul>	Open Swim	<ul style="list-style-type: none"> <li>• Lifesaving (2hrs)</li> <li>• Trailblazer Swim MB (B)</li> <li>• Swimming</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> <li>• Trailblazer Swim MB (A)</li> <li>• Swimming</li> </ul>	Open Swim
<b><u>Boating</u></b> @ Waterfront	<ul style="list-style-type: none"> <li>• Small Boat Sailing (2hrs)</li> <li>• Kayaking MB</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> <li>• Canoeing</li> </ul>	Open Boating	<ul style="list-style-type: none"> <li>• Rowing (2hrs)</li> <li>• Canoeing</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> <li>• Kayaking</li> </ul>	Open Boating- Canoe, Rowboat, Kayak
<b><u>C.O.P.E.</u></b> @Tower	<ul style="list-style-type: none"> <li>• C.O.P.E. (3hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> </ul>	<ul style="list-style-type: none"> <li>• Climbing (2hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> </ul>	Open COPE/Climb
<b><u>Ecology Conservation</u></b> @ Nature Center South	<ul style="list-style-type: none"> <li>• Soil/Water Conservation</li> <li>• Geology</li> <li>• Fishing</li> </ul>	<ul style="list-style-type: none"> <li>• Mammal Study</li> <li>• Geocaching</li> <li>• Fly Fishing</li> </ul>	<ul style="list-style-type: none"> <li>• Nature</li> <li>• Insect Study</li> <li>• Fish/Wildlife Mngt.</li> </ul>	<ul style="list-style-type: none"> <li>• Forestry</li> <li>• Environmental Science (2hrs)</li> <li>• Emergency Preparedness</li> </ul>	<ul style="list-style-type: none"> <li>• Weather</li> <li>• Cont'd</li> <li>• Reptile/Amphibian Study</li> </ul>	Open MB Period
<b><u>Handicraft</u></b> @Nature Center North	<ul style="list-style-type: none"> <li>• Space Exploration</li> <li>• Journalism/Photography (2hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Basketry</li> <li>• Cont'd</li> </ul>	<ul style="list-style-type: none"> <li>• Woodcarving</li> <li>• Sculpture/Pottery</li> </ul>	<ul style="list-style-type: none"> <li>• Woodcarving</li> </ul>	<ul style="list-style-type: none"> <li>• Space Exploration</li> <li>• Basketry</li> </ul>	Open MB Period
<b><u>Healthcraft</u></b> @Health Lodge	<ul style="list-style-type: none"> <li>• First Aid MB</li> </ul>	<ul style="list-style-type: none"> <li>•Disabilities Awareness</li> </ul>	<ul style="list-style-type: none"> <li>• First Aid MB</li> </ul>	<ul style="list-style-type: none"> <li>• Trailblazer First Aid MB (A)</li> </ul>	<ul style="list-style-type: none"> <li>• Trailblazer First Aid MB (B)</li> </ul>	Open MB Period
<b><u>Scoutcraft</u></b> @McDaniel Activity Area	<ul style="list-style-type: none"> <li>• Orienteering</li> <li>• Indian Lore</li> </ul>	<ul style="list-style-type: none"> <li>•Cooking</li> <li>•Pioneering (2hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Communications</li> <li>• Cont'd</li> </ul>	<ul style="list-style-type: none"> <li>• Communications</li> <li>• Camping</li> </ul>	<ul style="list-style-type: none"> <li>• Cooking</li> <li>• Wilderness Survival</li> </ul>	Open MB Period
<b><u>Shooting Sports</u></b> @Ranges	<ul style="list-style-type: none"> <li>• Shotgun (2hrs)</li> <li>• Archery (2hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> <li>• Cont'd</li> </ul>	Open Shooting	<ul style="list-style-type: none"> <li>• Rifle (2hrs)</li> <li>• Archery (2hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> <li>• Cont'd</li> </ul>	Open Shooting



## 2019 Camp Simpson Merit Badge & Advancement Schedule Continued

<b><u>PROGRAM AREAS</u></b>	<b>1<sup>ST</sup> PERIOD 9:00-10:00</b>	<b>2<sup>ND</sup> PERIOD 10:15-11:15</b>	<b>3<sup>RD</sup> PERIOD 11:30-12:30</b>	<b>4<sup>TH</sup> PERIOD 2:15-3:15</b>	<b>5<sup>TH</sup> PERIOD 3:30-4:30</b>	<b>Open 4:30-5:30</b>
<b><u>Trailblazers</u></b>	<ul style="list-style-type: none"> <li>• Trailblazer Program Area, Tenderfoot, Second Class and some First Class requirements (A)</li> <li>• Trailblazer Program Area, Tenderfoot, Second Class and some First Class requirements (B)</li> </ul>	<ul style="list-style-type: none"> <li>• Trailblazer Program Area, Tenderfoot, Second Class and some First Class requirements (A)</li> <li>• Trailblazer Program Area, Tenderfoot, Second Class and some First Class requirements (B)</li> </ul>	<ul style="list-style-type: none"> <li>• Trailblazer Program Area, Tenderfoot, Second Class and some First Class requirements (A)</li> <li>• Trailblazer Program Area, Tenderfoot, Second Class and some First Class requirements (B)</li> </ul>	<ul style="list-style-type: none"> <li>• Trailblazer First Aid MB (A)</li> <li>• Trailblazer Swim MB (B)</li> </ul>	<ul style="list-style-type: none"> <li>• Trailblazer Swim MB (A)</li> <li>• Trailblazer First Aid MB (B)</li> </ul>	
<b><u>Horsemanship</u></b>	<ul style="list-style-type: none"> <li>• Horsemanship (3 Hrs)</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> </ul>	<ul style="list-style-type: none"> <li>• Cont'd</li> </ul>	Leatherwork	Leatherwork	Open
<b>Leader Programs (TBA)</b>		-----	-----	Training for Adult Leaders or Older Scouts	-----	





## **Section 3**

# **Special Programs & Activities**

# Camp Simpson 2019

## Special Activities

<b><u>SUNDAY</u></b>	Opening Campfire	8:00 PM
<b><u>MONDAY</u></b>	Mile Swim Practice Game Night	6:00 AM 8:00 PM
<b><u>TUESDAY</u></b>	Mile Swim Practice SM Steak Burn Indian Overnigher	6:00 AM 6:30 PM 7:30 PM
<b><u>WEDNESDAY</u></b>	Mile Swim Practice Chapel Service Campsite Cooking	6:00 AM 7:00 AM 6:30 PM
<b><u>THURSDAY</u></b>	Mile Swim Western Theme Night (bring your duds; no Guns!)	5:30 AM 7:30 PM
<b><u>FRIDAY</u></b>	Field Trip Tishomingo Chickasaw Museum All Camp Water Carnival <b>Parent Night/Family Dinner</b> Parent Night/Closing Campfire	9:00 AM 2:00 PM – 4:00 PM <b>6:30 PM</b> 8:00 PM



# Project C.O.P.E.

Project COPE stands for “Challenging Outdoor Personal Experience.” It comprises group initiative games as well as low course and high course activities. Some of the activities involve a group challenge, while others test individual skills and agility.

Participants climb, swing, balance, jump, rappel, and think of solutions to a variety of activities. Most do much more than they think they can. Project COPE is an exciting outdoor adventure that is used to attract and hold older scout in Scouting. It offers a set of stimulating activities to meet the needs of today’s young people who are seeking greater challenges to their physical and mental abilities.

The underlying goals of Project COPE are consistent with the methods of Scouting. Group activities are ideal for emphasizing the patrol method and in developing leadership. Individual activities help promote personal growth. Other Scouting methods are inherent in conducting this program.

## Goals of the course

There are seven major goals associated with the activities in Project COPE. Project COPE strives to develop participant skills in:

- (1) Leadership
- (2) Problem Solving
- (3) Communications
- (4) Self-Esteem
- (5) Trust
- (6) Decision Making
- (7) Teamwork

The staff will strive to fine-tune each COPE class to accomplish these goals. Each class will be slightly different, depending on the participants. Project COPE provides an opportunity for each participant to achieve success as an individual and as a member of a team. The activities are not designed to be competitive or to be a race against time. More important objectives are emphasized including building individual confidence and developing leadership and a sense of common cooperation among team members.

Scouts must be 13 years old on or before June 1, 2019. Each C.O.P.E. class is limited to 25 participants. Available slots will be filled in order that pre-registrations are received. A waiting list will be established for each class to adjust for cancellations up to the first day of camp each week.

# Campsite Cooking

A National Scout Standard is to encourage the preparation and cooking of a meal by the troop in their campsite. Troops will do this on the Wednesday evening meal.

Unprepared food will be issued to troops at 5 PM on Wednesday. Troops should also be prepared to cook in any type of weather.

## Order of the Arrow at Camp

### **Wisawanik Lodge #190**

### **A National Brotherhood of Scout Honor Campers**

The Order of the Arrow is a National Brotherhood of Scout Campers built around the lore of the Native Americans, the ideals of Scouting Brotherhood, cheerful service to others, and the outdoors. Its purpose is to recognize Scouts and Scouters who exemplify the Scout Oath and law with particular attention to cheerful service.

#### **SCOUT MEMBERSHIP REQUIREMENTS:**

1. **Unit Approval-** To become eligible for election, a Scout must have the approval of their unit leader prior to the election.
2. **Camping Requirements-** A Scout must have at least 15 days and nights of camping according to the standards of the Boy Scouts of America. The 15 days and nights must include one long-term camp (6 consecutive days) within the two-year period prior to the election. The balance of the requirements must be made up of short-term or overnight campouts.
3. **First Class Requirement-** A Scout must have attained the rank of First Class to be eligible for election.
4. **Elections-** Unit leaders should contact the Chapter Chief or Chapter Adviser early in the year to arrange for an election team to visit a regular Troop Meeting to conduct an official election. It may be necessary to do this at camp if teams are not available.
5. **Induction-** To be inducted into the Order of the Arrow, candidates must participate in the Ordeal and Ordeal Ceremony, the details of which are passed on following the Call-Out Ceremony.

PLEASE CONTACT THE CHAPTER IN YOUR DISTRICT FOR AN ELECTION **PRIOR** TO COMING TO CAMP.

- \* \* Out-of-Council Troops may have their candidates called out at Camp Simpson if they present an approval letter from the leadership of their Lodge.

# Camp Carnival

Throughout the week points will be awarded for everything from nightly contests such as volleyball and the critter crawl, the campsite entryway contest, participation in songs, flag ceremonies, and prayers and especially meal time games. Extra credit can be earned by Leaders signing up to help a field trip or to take an adult training session. A Patrol or Troop can earn extra credit by volunteering to do a conservation project for the Nature Center or a Camp improvement project for the Ranger. Sign up early!

## **Individual Competitions during Carnival**

- Spiderman - Climbing competition at the COPE and climbing wall
- Aqua Man - Swimming and rescue skills competition at the Waterfront
- Iron Man Triathlon - 1/2-mile swim, 4 mile run, ¼ mile kayak sprint

## **Patrol and Troop Competitions during Carnival**

- Scavenger Hunt - Take note all week of historic camp landmarks.
- Pioneering Contest - 30 minutes to build best project, graded skill.
- Are you smarter than your Scoutmaster? - Scout skills competition.
- General Troop Competitions - A different surprise challenge every day of camp.

# Indian Village “Overnighter”

Have you ever wanted to experience the culture and lifestyle of the Native Americans, even if for a short time?

Well, now is your chance. The Indian Village Overnighter will be offered Tuesday night on a first-come, first-served basis to individuals, patrols or troops. The overnighter will be generally limited to approximately 30 Scouts. The adults are highly encouraged to go along for the trip to help provide supervision.

Scouts, adults and staff members will leave from the dining hall at 7:30 PM.

The participants will return to their campsites no later than 7:00 AM the next morning.



# CAMP LEGENDS

## CAMP SIMPSON'S NEW ADVENTURE

### **Do YOU have what it takes?**

In this new program, Scouts ages 14-17 will band together to form a crew that will participate in various activities and challenges all across Camp Simpson. It will be a trek that will test their endurance, fortitude, and leadership skills as they adventure through the lesser traveled parts of Camp Simpson that very few have seen let alone used over the last few decades.

They will travel through 4 different base camps scattered around Camp Simpson before returning to their units at the end of the week. Each base camp will have its' own theme and challenges associated with that theme. They will navigate their way to each base camp (better brush up on your orienteering skills) and prepare each meal themselves.

This program, designed for older Scouts, will put their Scouting skills to the test in this fast-paced adventure that is sure to make for an unforgettable experience.

This will only be offered one week of camp, please ask early on for details.



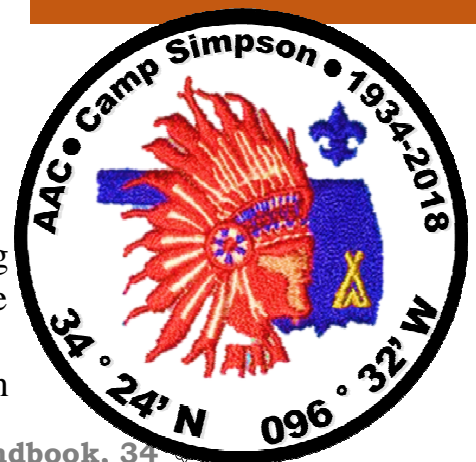
Explore the  
Unknown Parts of  
Camp Simpson

Challenge  
Yourself

Overcome  
Obstacles as A  
Crew

Put Your  
Scouting Abilities  
to the Test

Do You Have  
What It Takes To  
Be A Camp  
Simpson Legend?



# Camp Simpson

(Please Print)

## 2019 Camp Legends Pre-Registration Form

The Camp Legends program has a maximum capacity of 15 Scouts. These availabilities will be filled on a first come first serve basis. It is encouraged that any Scout wishing to participate in the program register as early as possible to ensure their spot.

- Summer Camp Week (Circle):                      1<sup>st</sup>                      2<sup>nd</sup>                      3<sup>rd</sup>

Troop #: \_\_\_\_\_

Council: \_\_\_\_\_

Name/Age \_\_\_\_\_

Name/Age \_\_\_\_\_

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Scoutmaster Name \_\_\_\_\_

Scoutmaster Address \_\_\_\_\_

Phone \_\_\_\_\_ Scoutmaster Signature \_\_\_\_\_

## Section 4

# Camp Forms

# Camp Simpson (BSA Fully Accredited Camp)

## 2019 Summer Camp Reservation Form

(Please Print)

**Troop #** \_\_\_\_\_ **Council Name** \_\_\_\_\_ **Council #** \_\_\_\_\_

Council Address \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

• **Scoutmaster** \_\_\_\_\_ (H) Phone \_\_\_\_\_

(W) Phone \_\_\_\_\_ Address \_\_\_\_\_ City \_\_\_\_\_

State \_\_\_\_\_ Zip \_\_\_\_\_ e-mail address \_\_\_\_\_

• **Assistant Scoutmaster** \_\_\_\_\_

Telephone \_\_\_\_\_ Address \_\_\_\_\_ City \_\_\_\_\_

State \_\_\_\_\_ Zip \_\_\_\_\_ e-mail address \_\_\_\_\_

• **Assistant Scoutmaster** \_\_\_\_\_

Telephone \_\_\_\_\_ Address \_\_\_\_\_ City \_\_\_\_\_

State \_\_\_\_\_ Zip \_\_\_\_\_ e-mail address \_\_\_\_\_

**Estimated Attendance:** Youth: \_\_\_\_\_ Adults: \_\_\_\_\_

**Equipment Requested (Limited Equipment):**

Tents (\$10.00): \_\_\_\_\_ Folding Cots (\$5.00): \_\_\_\_\_

**(Please Call for Availability!)**

**Campsite**

(Please number first, second, and third choice - or call for availability)

Apache(45)\_\_\_\_ Blackfoot(25)\_\_\_\_ Comanche(35)\_\_\_\_ Delaware(25)\_\_\_\_ Erie(45)\_\_\_\_ Fox(40)\_\_\_\_

Gila(65)\_\_\_\_ Huron(130)\_\_\_\_ Seminole(25)\_\_\_\_ Chickasaw(40)\_\_\_\_ Creek(35)\_\_\_\_

Cherokee(50)\_\_\_\_ Choctaw (16) **Max Campsite Capacity in ( )**

**Week of Attendance**

Y **Week 1: June 2<sup>nd</sup> – June 8<sup>th</sup>**

Y **Week 2: June 9<sup>th</sup> – June 15<sup>th</sup>**

Y **Week 3: June 16<sup>th</sup> – June 22<sup>nd</sup>**

**Scoutmaster Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

*Please remember to include deposit (\$100.00 for all troops.)*

Please return form to Camp Director, Arbuckle Area Council, BSA, P.O. BOX 5309, Ardmore, OK, 73403

# Camp Simpson

## Summer Camp Roster 2019

Troop Number: \_\_\_\_\_ Council: \_\_\_\_\_ Council Number: \_\_\_\_\_

Campsite: \_\_\_\_\_ Week: (Please Circle) 1 2 3

**Patrol:** \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

**Patrol:** \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

### Adult Leaders

SM: \_\_\_\_\_

ASM: \_\_\_\_\_

ASM: \_\_\_\_\_

ASM: \_\_\_\_\_

**Patrol:** \_\_\_\_\_

**Patrol:** \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

**Patrol:** \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

### Troop Youth Leaders

SPL: \_\_\_\_\_

ASPL: \_\_\_\_\_

JASM: \_\_\_\_\_

# Camp Simpson

## Early Bird #1 Sign-up Sheet 2019

The Early Bird Fee Plan is \$120.00 per Scout due by April 5, 2019 and the second payment of \$120.00 per Scout is due by May 10, 2019.

All Early Bird youth and paid Adults will receive a Camp Simpson Commemorative item.

**EARLY BIRD PAYMENTS ARE DUE NO LATER THAN APRIL 5, 2019**  
to the council office at P.O. Box 5309, Ardmore, OK 73403.

- Unit Number \_\_\_\_\_ Scoutmaster \_\_\_\_\_
- Address \_\_\_\_\_ City \_\_\_\_\_ St \_\_\_\_\_ Zip \_\_\_\_\_
- E-mail Address \_\_\_\_\_
- Phone Number (\_\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_
- Total Number of Early Birds \_\_\_\_\_
- Total Money Enclosed \_\_\_\_\_
- Dates that Troop Attends Camp Simpson June \_\_\_\_\_ to \_\_\_\_\_, 2019

**\*\*\*EARLY BIRD FEES ARE TRANSFERABLE BUT ARE NOT REFUNDABLE.\*\*\***

**List of Names of Early Bird Scouts Paying First Payment:**

- |           |           |
|-----------|-----------|
| 1. _____  | 11. _____ |
| 2. _____  | 12. _____ |
| 3. _____  | 13. _____ |
| 4. _____  | 14. _____ |
| 5. _____  | 15. _____ |
| 6. _____  | 16. _____ |
| 7. _____  | 17. _____ |
| 8. _____  | 18. _____ |
| 9. _____  | 19. _____ |
| 10. _____ | 20. _____ |

# Camp Simpson

## Early Bird Second Payment Form 2019

All second payments are due by May 10, 2019, in order to qualify for the camp fee discount.  
To the Council Office at P.O. Box 5309, Ardmore, OK 73403  
The second payment is \$120.00 per Scout.

- Unit Number \_\_\_\_\_ Scoutmaster \_\_\_\_\_
- Address \_\_\_\_\_ City \_\_\_\_\_ St \_\_\_\_\_ Zip \_\_\_\_\_
- Phone Number (\_\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_
- Total Number of Early Birds \_\_\_\_\_
- Total Money Enclosed \_\_\_\_\_
- Dates that Troop Attends Camp Simpson \_\_\_\_\_, 2019.

**\*\*\*EARLY BIRD FEES ARE TRANSFERABLE BUT ARE NOT REFUNDABLE.\*\*\***

**List of Names of Early Bird Scouts Paying Second Payment:**

- |           |           |
|-----------|-----------|
| 1. _____  | 11. _____ |
| 2. _____  | 12. _____ |
| 3. _____  | 13. _____ |
| 4. _____  | 14. _____ |
| 5. _____  | 15. _____ |
| 6. _____  | 16. _____ |
| 7. _____  | 17. _____ |
| 8. _____  | 18. _____ |
| 9. _____  | 19. _____ |
| 10. _____ | 20. _____ |

# Camp Simpson

## 2019 Camp Staff / CIT Application

### \*\*\*Applications Need to be Returned As Soon As Possible\*\*\*

*We are looking for youth ages 15+ to work at Camp Simpson. If you or any of your Troop or Venture Crew members would be interested, please complete the Camp Staff Application. Scouts ages 14-15 may also apply and will be considered a CIT (Counselor in Training). CIT's are unpaid volunteers*

*Return application to: Council Office/ Camp Director PO Box 5309 Ardmore, Ok 73403*

*Or email: [james.tillison@scouting.org](mailto:james.tillison@scouting.org)*

[Please Print Legibly!](#)

Name \_\_\_\_\_ Social Security # \_\_\_\_\_

(Application cannot be considered without SS#)

Permanent Address, City, State, Zip \_\_\_\_\_

Email Address \_\_\_\_\_

Telephone (\_\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_ Date of Birth \_\_\_\_\_

\*\*\*PARENTAL RELEASE (IF UNDER 18):

\*\*\*SCOUT LEADER RELEASE (IF UNDER 18): \_\_\_\_\_

Unit # \_\_\_\_\_ District \_\_\_\_\_ Scout Rank \_\_\_\_\_ Scout Tenure \_\_\_\_\_

*List Scouting Experience, offices, training, etc. that would make you an asset to the staff*

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*List OTHER education, training, experience, etc. that you could bring to the staff*

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*If you have been on camp staff before, list camp, year, and responsibilities:*

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#### Boy Scouts of America Declaration of Religious Principle:

*The Boy Scouts of America maintain that no member can grow into the best kind of citizen without recognizing his/her obligation to GOD and, therefore, acknowledges the religious element in the training of the member, but it is absolutely nonsectarian in its attitude toward religious training. It's policy that the organization or institution with which the member is connected shall give definite attention to his/her religious life. Only persons willing to agree with this declaration of principle and the Bylaws of the Boy Scouts of America shall be entitled to certificates of membership or leadership.*

Affirmed \_\_\_\_\_ (initial)

I acknowledge that the information contained in this application is accurate, whole, and complete to the best of my knowledge.

Signed \_\_\_\_\_ Date \_\_\_\_\_

# Camp Simpson

## 2019 Maverick/Provisional Camper Application

*This program is designed for Scouts that cannot attend camp with their regular troop  
And for Scouts who wish to stay an additional week(s) at Camp Simpson. Scouts who stay additional  
weeks get a reduced fee of \$180.00*

*Please mail your application form to the Council Service Center at the address above.*

Name \_\_\_\_\_

Permanent Address, City, State, Zip \_\_\_\_\_

Telephone (\_\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_ Date of Birth \_\_\_\_\_

Troop # \_\_\_\_\_ District \_\_\_\_\_ Council \_\_\_\_\_

Scout Rank \_\_\_\_\_

Order of the Arrow:            Yes            No Honor \_\_\_\_\_

Scoutmaster Signature/ Approval \_\_\_\_\_

Parent/ Guardian Signature/ Approval \_\_\_\_\_

In case of emergency, please contact: \_\_\_\_\_ at (phone) \_\_\_\_\_

**Please indicate which week(s) you would like to attend.**

June 2-8, 2019 \_\_\_\_\_ June 9-15, 2019 \_\_\_\_\_ June 16-22, 2019 \_\_\_\_\_

I acknowledge that the information contained in this application is accurate, whole, and complete to the best of my knowledge.

Signed \_\_\_\_\_ Date \_\_\_\_\_

# Camp Simpson

## 2019 Campership Application

Name \_\_\_\_\_ Troop # \_\_\_\_\_ Rank \_\_\_\_\_

Address \_\_\_\_\_ City \_\_\_\_\_ St \_\_\_\_\_ Zip \_\_\_\_\_

Telephone \_\_\_\_\_ District \_\_\_\_\_

Week attending camp (circle):      1                      2                      3

- 50% Reservation Fee Required of Scout by April 5<sup>th</sup> \_\_\_\_\_ 50%
- Amount Scout & Family Will Pay \_\_\_\_\_
- Amount troop or institution will pay \_\_\_\_\_
- Amount of Campership Requested (not more than 1/2 of fee) \_\_\_\_\_
- Total Fees \_\_\_\_\_

**Remarks:**

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This is to certify that I have personally talked with the above Scout regarding their attendance at Camp Simpson.

Signature of Scoutmaster \_\_\_\_\_ Date \_\_\_\_\_

Address \_\_\_\_\_ City \_\_\_\_\_ ST \_\_\_\_\_ ZIP \_\_\_\_\_

Parent's or Guardian's Signature \_\_\_\_\_ Date \_\_\_\_\_

**Office only:**

*District Executive Signature* \_\_\_\_\_ *Date* \_\_\_\_\_

*Scout Executive* \_\_\_\_\_ *Date* \_\_\_\_\_

# Camperships

## **Purpose**

To provide a fund to assist deserving Scouts who otherwise cannot meet the attendance fees to attend long- term camping opportunities sponsored by the Council.

## **General**

Many Scouts need and deserve help in meeting the expense of attending Scout camping opportunities. We believe that many individuals, firms, and organizations will contribute to such a fund if it is solicited and fairly administrated. The Campership Fund Program recognizes that some Scouts need more help because of a greater need.

The fund is not unlimited and varies from season to season. All Scouts who receive Camperships will be required to earn part of the fee in accordance with the 9<sup>th</sup> Scout Law, “A Scout is Thrifty,” unless there are circumstances that make this clearly impossible.

No investigation will be made as the Unit Leader is presumed to have intimate knowledge of the circumstance. Details of application, approval, and administration must be such that there is not embarrassment to the Scout or their family. All applications must be received at the Scout Office for review by the Campership Committee.

## **Policies**

1. Campership funds will be awarded from applications on a first come, first served basis. Applications may be submitted earlier, but confirmation of Camperships will begin May 1, 2019.
2. In order for a campership to be considered, the Scout must pay 50% of the early bird fee to the troop.
3. NO MORE THAN HALF—and sometimes less than half—the total attendance fee will be granted from Campership funds unless clearly justified.
4. Applications must clearly indicate any circumstance that prevents the Scout from earning part of the fee by their own efforts.
5. The Campership Committee will review all applications.
6. Applications are available in the forms section of this book, and must be submitted to the Council Service center.
7. Applicants must be registered Scouts in the Arbuckle Area Council.



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### ACTIVITY CONSENT FORM AND APPROVAL BY PARENTS OR LEGAL GUARDIAN

This form is recommended for unit use to obtain approval and consent for Tiger Cubs, Cub Scouts, Webelos Scouts, Scouts BSA, Varsity Scouts, Venturers and guests (if applicable) under 21 years of age to participate in a den, pack, team, troop, or crew trip, expedition, or activity. This form is required for use with flying permits and should be attached to the flying permit application. It is recommended that parents keep a copy of the form and contact the tour leader in the event of any questions or in case emergency contact is needed. Additional copies of this form along with the Guide to Safe Scouting are available for download from Scouting Safely at [www.scouting.org](http://www.scouting.org)

First name of participant and middle initial \_\_\_\_\_ Last name \_\_\_\_\_

Address \_\_\_\_\_ Birth date (month/day/year) \_\_\_/\_\_\_/\_\_\_ Age during activity \_\_\_\_\_

Additional address (need street address if you have a P.O. box) \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Has approval to participate in \_\_\_\_\_  
(Name of activity, orientation flight, outing trip, etc)

From \_\_\_\_\_ to \_\_\_\_\_  
(Date) (Date)

- Without restrictions
- Special considerations or restrictions: \_\_\_\_\_

#### HOLD HARMLESS AGREEMENT

I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for myself or my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by applicable rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

In case of emergency involving my child, I understand every effort will be made to contact me. In the event I cannot be reached, I hereby give my permission to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for my child. Medical providers are authorized to disclose to the adult in charge examination findings, test results, and treatment provided for purposes of medical evaluation of the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

Participant's signature \_\_\_\_\_ Date \_\_\_\_\_

Parent/guardian printed name \_\_\_\_\_

Parent/guardian signature \_\_\_\_\_ Date \_\_\_\_\_

Area code and telephone number (best contact and emergency contact) \_\_\_\_\_ E-mail (for use in sharing more details about the trip or activity) \_\_\_\_\_

Contact the adult tour leader with any questions:

Name \_\_\_\_\_

Phone \_\_\_\_\_ E-mail \_\_\_\_\_

